**MIR Cybernetics Corporation Pivots to Development of Sentient Cybernetic Beings and Re-Imagines the Galaxies of Eden**

**Toronto, April 03, 2023** – MIR Cybernetics Corporation, a Canadian game development studio known for its ambitious social MMORPG project, Galaxies of Eden, has announced a major pivot in their company focus, transitioning from their previously planned social MMORPG, Galaxies of Eden, to the business of developing sentient cybernetic beings. As the company's name suggests, MIR Cybernetics Corporation is now becoming a true Cybernetics company, unveiling a new direction for the future of gaming – one that brings sentient AI characters to online universes.

As a result, the company's previous project, the social MMORPG Galaxies of Eden, will undergo a transformation, placing a greater emphasis on AI-driven experiences instead of its social gameplay aspects. This change of direction is fueled by the jaw-dropping potential witnessed by the team during the development of a cybernetic being company calls as the Orchestrator.

**Introducing the Orchestrator**

The Orchestrator is a testament to the company's commitment to revolutionizing the gaming industry using state-of-the-art AI technology. It serves as the users' personal virtual playwright, creating infinite adventures tailored to individual's desires. By seamlessly integrating state-of-the-art large language models with traditional AI techniques and databases, the Orchestrator currently is a primordial sentient cybernetic being, endowed with internal heuristics and remarkable short and long-term memory capabilities.This new direction aims to redefine the concept of interactive gaming, offering players an experience that is uniquely tailored to their preferences.

**AI-Driven Gameplay**

The Orchestrator's potential to transform the gaming landscape led MIR Cybernetics Corporation to alter their direction from developing a social MMORPG to focusing on AI-driven virtual experiences. As a result, Galaxies of Eden will no longer center on social gameplay, but will offer players access to groundbreaking new experiences, interacting with sentient cybernetic beings.

The company acknowledges that this shift might disappoint some fans, and apologizes for the discontinuation and postponement of certain features previously promised for Galaxies of Eden. However, they are confident that the awe-inspiring potential of the Orchestrator and its boundless capacity to create dynamic virtual universes will mark a new era in the gaming industry.

MIR Cybernetics Corporation invites players to be part of this unique journey, exploring the infinite possibilities that emerge when artificial intelligence, cybernetics, and gaming converge. The company is dedicated to perfecting the Orchestrator and subsequently expanding to multiple virtual universes across various genres.

**Website:**

https://galaxiesofeden.com

**Screenshots and Press Kit:**

https://galaxiesofeden.com/press

**Social Channels:**

Twitter: https://twitter.com/GalaxiesOfEden

Reddit: https://www.reddit.com/r/GalaxiesOfEden/

Discord: https://discord.gg/fDSTHBGd9C

Youtube: https://www.youtube.com/channel/UCpOJs3mViLah2msp1wefsHw

Facebook: https://www.facebook.com/Galaxies-of-Eden-114069227578476

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